



MADRIX[®] 5 will include all the groundbreaking features of MADRIX[®] 1, 2, and 3. Plus so much more.

All New

A New Effect Category



TRI Effects will be based on existing MADRIX® Effects. On top, you can trigger them manually using DMX-IN or MIDI. This will add a whole new level of interaction.

Audio Playback Of Videos



The media server capabilities will make a big leap. The audio track of videos can be put out directly. VJing will be more creative than ever.

A New Look And Feel



The user interface will be completely overhauled with helpful additions and useful reductions. Everything will be easier to read and easier to use.

Two Themes



Two fresh new GUI color schemes will allow you to work better in different environments. Choose freely between the dark theme and the light theme.

Unprecedented Performance

64-Bit Support



Support for 64-bit computing will not only provide access to more memory but also a performance boost for any existing system right out of the box.

Faster GUI



The graphical user interface will react even faster. The improved speed is especially noticeable when changing between MADRIX® Effects extremely quickly.



You Are In Control

New Effect



SCE Rotating Shapes will be another great and versatile addition to the large variety of built-in effects that are generated live for you.

New FX Filters



The new Brightness Graph, Color Swap, and Swap Transformation filters will include many new ways to quickly modify your visuals even further.

Patch Editor Improvements

CSV Fixture List Import



Importing CSV files will quickly generate complex patch layouts based on data of third-party software, such as visualizers or lighting design tools.

Fixture List Printing And Export



The list of fixtures and their configuration can now be sent directly to a printer or exported as compact HTML list for better organization during set up.

Background Image



You will be able to load a background image into the Patch Editor and adapt it to your needs in order to help with the manual placement of fixtures.

Practical Extras



Many more details will be improved, such as user-defined fixture highlight and modes, quick adaptation to the mapped area and color depth in use, and more.

More Features Than Ever

- Cue List Recording / Main Output Recording
- Art-Net 4 Support
- Streaming ACN E1.31 Unicast Support
- Automatic Chaser Start
- Preview Output Without Master

- Direct Input For Vertical Sliders
- Fixture Count Limit Per Universe
- Apply DMX Start Channel To Each Universe
- 3 Modes For Color Filters
- And much more!



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